

**Green Bay Southwest  
2012 Boys Youth  
Basketball Tournament  
5<sup>th</sup>, 6<sup>th</sup>, 7<sup>th</sup>, & 8<sup>th</sup> Grades**



- Date:** **February 18th & 19th (Saturday & Sunday)**
- Grades:** Eight teams in the 8<sup>th</sup>, 7<sup>th</sup>, 6<sup>th</sup>, & 5<sup>th</sup> grade bracket.  
School district teams only. Boys must reside in the school district they are representing.  
No all-star or AAU teams.
- Rosters:** Rosters are due two weeks prior to the start of the tournament.  
Submission of rosters with payment would be beneficial.
- Format:** Pool play. Three game guarantee. Pool winners will play in the championship game.
- Schedules:** Will be emailed/sent out approximately two weeks prior to the tournament.
- Entry Fee:** **\$170 per team.** Make checks payable to: **Southwest Youth Basketball (SWYBO)**  
Entries will be accepted on a first come first **paid** basis.
- Awards:** Individual awards for each championship team (limit 10)  
Individual awards for each 2<sup>nd</sup> place team (limit 10)
- Place:** Green Bay Southwest High School

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**Please make your check payable to and mail your check (\$170) with your team's registration to:**  
**SWYBO**  
**1600 Arabian Drive**  
**Green Bay, Wisconsin 54313**

If you have any questions please contact **Bryan Pytleski** at [bryanpytleski@yahoo.com](mailto:bryanpytleski@yahoo.com) or  
call **920-405-6491**

**2012 Southwest Boys Tournament**  
**Registration (Please return with your check & roster)**

Team: \_\_\_\_\_ Grade: \_\_\_\_\_  
Coach: \_\_\_\_\_ e-mail: \_\_\_\_\_  
Street Address: \_\_\_\_\_ Phone: \_\_\_\_\_  
City: \_\_\_\_\_ Zip Code: \_\_\_\_\_

Be sure to visit us on the web at: [www.southwestyouthbasketball.com](http://www.southwestyouthbasketball.com)

## **Southwest Boys Youth Basketball Tournament Rules & Regulations**

All games will be played at Green Bay Southwest High School, 1331 S. Packerland Drive, Green Bay. Any questions prior to the start of the tournament should be sent to Bryan Pytleski via e-mail: [bryanpytleski@yahoo.com](mailto:bryanpytleski@yahoo.com).

### **\*\*\* WIAA rules apply with these exceptions \*\*\***

- Games with consist of 2-18 minute halves. Clock will run for the first 16 minutes. Clock will stop on all dead ball situations during the final 2 minutes of each half
- 3-60 second time-outs per team, per game. No timeouts in overtime.
- Any defense allowed. No pressing allowed if ahead by 20 or more points (mercy rule)
- Halftime is 5 minutes. This may be reduced to 3 minutes to keep on schedule.
- Technical foul shots will not be attempted. 2 points and the ball will be awarded to the offended team.
- Overtime will be 2 minutes with a regulation clock and no timeouts. If a second overtime is required, 1 minute with a regulation clock and no timeouts. Any additional overtimes will have a one minute clock and no timeouts until there is a winner.
- Any technical foul relating to poor sportsmanship may result in immediate player, coach or spectator disqualification.
- No rosters changes after the start of your first game.
- Teams must report lineups to scorers table ten minutes prior to the start of their game. Five minute grace period before any team forfeits.
- All game results and decisions of the tournament organizing committee are final. There are “no protests”. In the event of any unsettled disputes, WIAA rules will always take precedent.
- Teams must supply their own (well-marked) warm-up basketballs, as well as any towels and medical supplies.
- Admission will be charged for everyone except players and two coaches per team. Concessions will be available. No carry-ins please. Your cooperation is appreciated.

### **Placements criteria for championship games**

- 8<sup>th</sup>, 7<sup>th</sup>, 6<sup>th</sup>, & 5<sup>th</sup> grade pool winners will advance to the finals
- Pool winners are decided on Best Pool Record or if a tie, Head to Head play or if a tie, Fewest points allowed in the first half of pool games or if a tie, Most offensive points scored in the first half of pool games or if a tie, Most offensive points scored in the three pool games, a coin flip
- If a team forfeits a game, the score of the game will be 2-0 (per WIAA rules). The team that forfeits will not be allowed to advance to the semi's or finals.

The tournament organizing committee, the Southwest Youth Basketball, Green Bay Southwest High School and its coaches, staff and administration, and the Green Bay Area School District will not be held responsible for any injuries incurred by any player, any expenses occurred by your team, or any lost or stolen articles.

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